



Student's name:

Grade:

School:

¡Hola! Bienvenidos a las guías de aprendizaje de la **Tercera Temporada** de ECO Teens.

* Antes de hacer esta guía, debes escuchar el **episodio #2 "Casi abandono"**, de la **tercera temporada** del programa radial **ECO Teens** el cual puedes encontrar en www.eco.colombiaaprende.edu.co ✨

* Lee las instrucciones cuidadosamente antes de desarrollar las actividades y diviértete mientras practicas tu inglés.

* La guía ofrece ejercicios que te retan a tomar acción frente a diferentes áreas de tu vida, así que te invitamos a desarrollar los pasos **Ready, Steady and Go.**

ECO Teens es un programa radial para adolescentes y jóvenes de 12 a 18 años que puedes disfrutar en radio, en ECO Web o en tu clase de inglés. En esta **Tercera Temporada de ECO Teens**, Rosita, Aleja, Ana, Lucho y el profe Julián comparten sus retos y logros más recientes, y cómo el aprendizaje del inglés sigue siendo un elemento fundamental en sus proyectos de vida para avanzar en sus metas y sueños. Con **ECO Teens**, continúa aprendiendo sobre oportunidades en los sectores de tecnología, artes, turismo y deportes para jóvenes como tú.

Para más información visita eco.colombiaaprende.edu.co

GUÍA DE APRENDIZAJE DE INGLÉS # 2 **¡CASI ABANDONO!**

¿Qué lograré hacer al final de esta lección?

- * Expresar duda en el proceso de toma de decisiones.
- * Hacer uso de una estrategia para la toma de decisiones informadas.

Instrucciones Ready, Steady, and Go!

- * En **Ready**, escucha el segmento "Storytelling" y completa la información en la secuencia sobre la historia de Rosita. Luego, lee la conversación entre Marcos y su amigo y escoge la opción que mejor describe lo que cada personaje quiere comunicar.
- * En **Steady**, lee el diagrama de toma de decisiones y organiza las acciones que Marcos debe realizar de acuerdo con el diagrama.
- * En **Go**, usa el diagrama de toma de decisiones para solucionar los dos problemas propuestos. Luego, plantea un problema y diseña tu propio diagrama de toma de decisiones.

READY, STEADY, GO

ACTIVITY 1

Listen to the segment “Storytelling” where Rosita talks about how she wanted to give up her life project and how she changed her mind. Complete the missing information in the sequence.



To do this activity, go to eco.colombiaprende.edu.co and download episode #2 called “About to Give Up” from ECO Teens – Third Season.

a) creating video games. b) about the jam. c) her life project. d) joining the event.

1. Rosita is hesitating about _____

2. She walks on the street and hears _____

3. She is not a hundred percent sure about _____

4. She ends up participating in the event. _____

5. She meets other girls like her. They also had second thoughts about _____

6. The jam changed her mind. _____

ACTIVITY 2

Marcos wants to use his free time to learn something to help him in the future. He found two courses online and is trying to decide what to do. Read the conversation between Marcos and his friend.

I am not sure. I like both courses, but I don't have enough time. I am having a hard time deciding which one to choose.



You need to make a decision. Really think what you want for your future and which course will help more. I believe it is the best you can do. Just take your time to make a decision.

According to the conversation, choose the sentence that better matches what Marcos and Jorge are trying to say.

Marcos

- a) He will take both courses.
- b) He doesn't want to take any of the courses.
- c) He doesn't know what course to take.

Jorge

- a) He thinks Marcos needs to take both courses.
- b) He is telling Marcos to choose quickly.
- c) He is suggesting that Marcos considers which course will be more helpful to him.

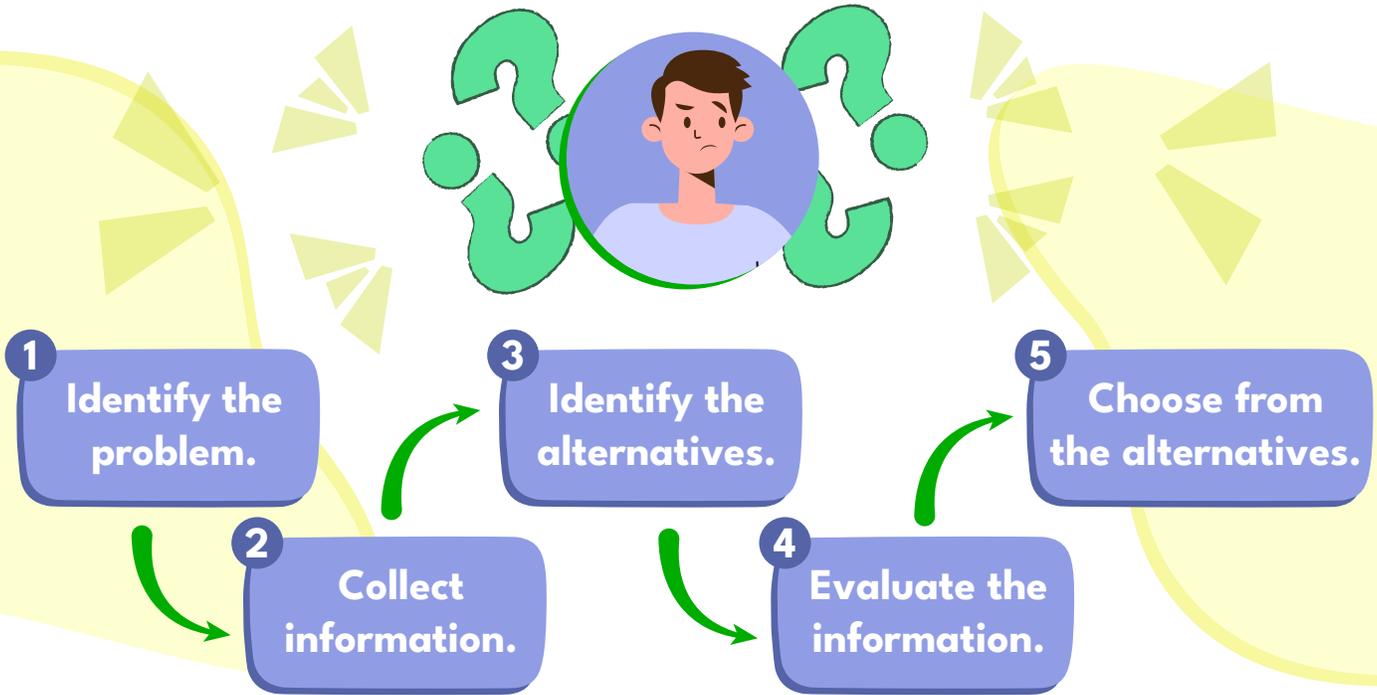
Tip!

Puedes usar las siguientes expresiones cuando quieras expresar duda o incertidumbre:

- I am not sure.
- I am hesitating.
- I am having a hard time deciding.

READY, STEADY, GO

Marcos talked with his teacher because he is not sure which course to take. His teacher showed him the decision-making diagram. Read the diagram and identify the different stages.



ACTIVITY 3

Match each of Marcos' actions with the steps in the diagram. Number 5 has been done for you.

5 He makes up his mind and decides to take the "Game Development" course.

He goes online and finds online courses.

He finds two courses: a "Game Development" course and a "Game Tester" course.

He is not sure about what course to take.

The "Game Development" course is for beginners, the "Game Tester" course is for experienced players.

4 The "Game Development" course is for beginners, the "Game Tester" course is for experienced player.

3 He finds two courses: a "Game Development" course and a "Game Tester" course. He is not sure about what course to take.

2 He goes online and finds online courses. He makes up his mind and decides to take the "Game Development" course.

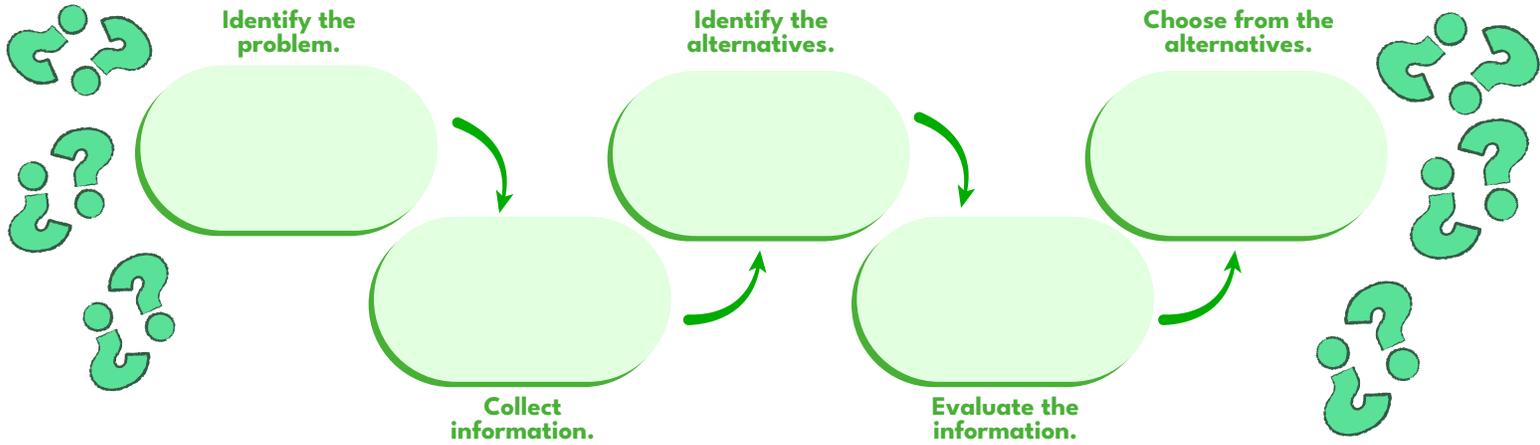
Answer key:

Activity 3

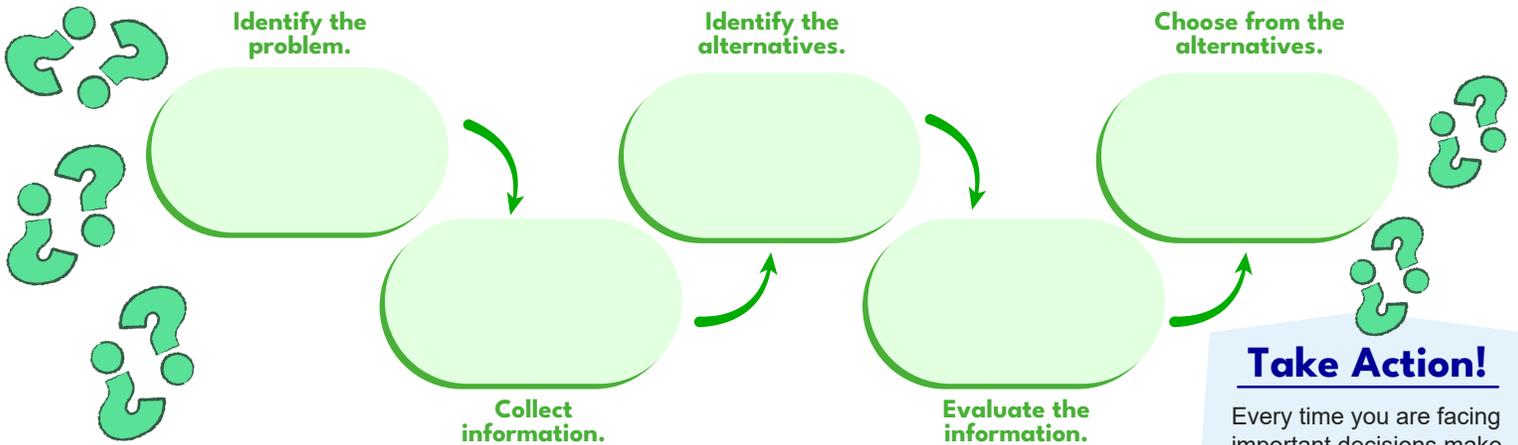
ACTIVITY 4A

Read the following problems. Fill in the actions you will take for both problems following the decision-making diagram.

You want to improve your English, but you are not sure how.



You are having a hard time deciding what to study after you graduate.

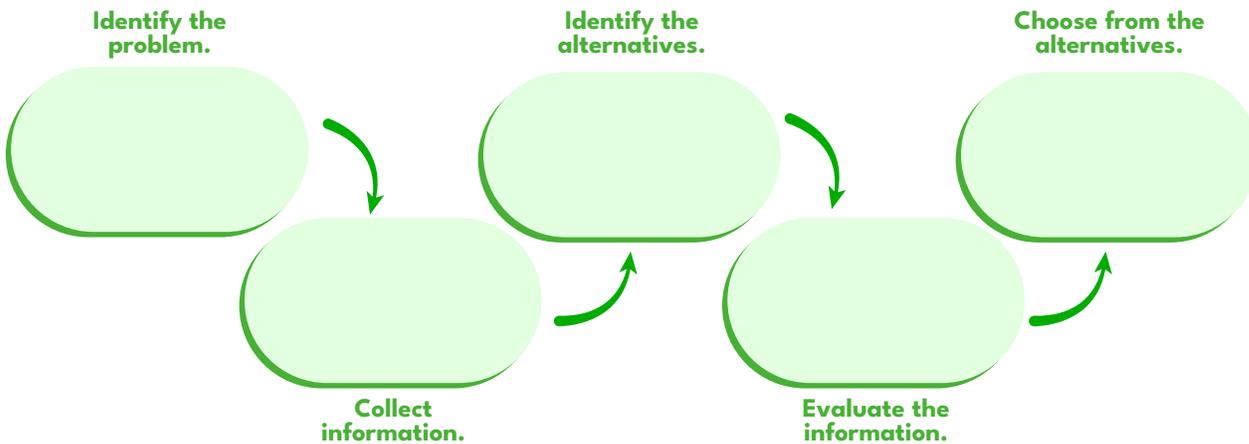


Take Action!

Every time you are facing important decisions make sure you take your time and consider all your options. Use the diagram to make more informed decisions in your life!

ACTIVITY 4B

Identify a problem you have and use the diagram to help you make a decision.



Activity 4B
 Identify the problem
 I want to improve my English,
 but I am not sure how.
 Collect information
 I can ask my teacher what I
 can do to improve.
 Identify alternatives
 I can take a free online
 course. I can do extra
 practices exercises. I can
 watch videos in English.
 Evaluate the information
 I don't have internet access
 every day.
 Choose from the
 alternatives
 I am sure the best option is to
 do extra practice exercises.